Package 'Pinference'

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per bounds of the probability for a propositional-logic expression, given equality and inequality constraints on the probabilities for other expressions. Truth-valuation is included as a spe-

Description Implementation of T. Hailperin's procedure to calculate lower and up-

Title Probability Inference for Propositional Logic

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making and probabilistic reasoning, to pedagogical for probability and logic courses. For more details see T. Hailperin (1965) <doi:10.1080 00029890.1965.11970533="">, T. Hailperin (1996) ``Sentential Probability Logic" ISBN:0-934223-45-9, and package documentation. Requires the 'lp-Solve' package. License AGPL (>= 3) Encoding UTF-8 RoxygenNote 7.3.3 Depends R (>= 3.5.0) Imports lpSolve VignetteBuilder knitr URL https://pglpm.github.io/Pinference/, https://github.com/pglpm/Pinference/</doi:10.1080>
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Suggests knitr, rmarkdown
NeedsCompilation no
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inferP

Calculate lower and upper probability bounds

Description

inferP() calculates the minimum and maximum allowed values of the probability for a propositional-logic expression conditional on another one, given numerical or equality constraints for the conditional probabilities for other propositional-logic expressions.

Usage

```
inferP(target, ..., solidus = TRUE)
```

Arguments

target The target probability expression (see Details).

... Probability constraints (see Details).

solidus logical. If TRUE (default), the symbol | is used to introduce the conditional in

the probability; in this case any use of || for the 'or'-connective will lead to an error. If FALSE, the symbol ~ is used to introduce the conditional; in this case

the symbols |, || can be used for the 'or'-connective.

Details

The function takes as first argument the probability for a logical expression, conditional on another expression, and as subsequent (optional) arguments the constraints on the probabilities for other logical expressions. Propositional logic is intended here.

The function uses the lpSolve::lp() function from the lpSolve package.

Logical expressions:

A propositional-logic expression is a combination of atomic propositions by means of logical connectives. Atomic propositions can have any name that satisfies R syntax for *object names*. Examples:

```
a
A
hypothesis1
coin.lands.tails
coin_lands_heads
`tomorrow it rains` # note the backticks
```

Available logical connectives are "not" (negation, "¬"), "and" (conjunction, " \wedge "), "or" (disjunction, " \vee "), "if-then" (implication, " \Rightarrow ") which internally is simply defined as "x or not-y". Two kinds of notation are available:

Arithmetic notation: should be used with argument solidus = TRUE:

```
• Not: -
```

```
And: *Or: +If-then: >
```

Logical notation (see base::logical): should be used with the argument solidus = FALSE:

```
Not: !And: & or &&Or: | or ||
```

• If-then: two-argument function ifthen()

The two kinds of notation can actually be mixed (only | and | | are not allowed if solidus = TRUE), but **beware** of very unusual connective precedence in that case; for example, !a + b is interpreted as ! (a + b). If you use mixed notation you should explicitly group with parentheses to ensure the desired connective precedence. A warning is issued when ! is used for negation together with +, *, because the grouping is dangerously counter-intuitive in this case.

Examples of logical expressions:

```
a
a & b
(a + hypothesis1) & -A
red.ball & ((a > -b) + c)
```

Probabilities of logical expressions:

The probability of an expression X conditional on an expression Y in entered with syntax similar to the common mathematical notation P(X|Y). The solidus "|" is used to separate the conditional (note that in usual R syntax such symbol stands for logical "or" instead). If the argument solidus = FALSE is given in the function, then the tilde "~" is used instead of the solidus (note that in usual R syntax such symbol introduces a formula instead). For instance

$$P(\neg a \lor b \mid c \land H)$$

can be entered in the following ways, among others (extra spaces added just for clarity):

```
P(-a + b | c * H)

or, if argument solidus = FALSE:

P(!a | b ~ c & H)

P(!a | b ~ c & H)
```

It is also possible to use Pr, p, pr, F, f, T (for "truth"), or t instead of P.

Probability constraints:

Each probability constraint can have one of these four forms:

```
P(X \mid Z) = [number between 0 and 1]
P(X \mid Z) = P(Y \mid Z)
P(X \mid Z) = P(Y \mid Z) * [positive number]
P(X \mid Z) = P(Y \mid Z) / [positive number]
```

where X, Y, Z are logical expressions. Note that the conditionals on the left and right sides must be the same. Inequalities <= >= are also allowed instead of equalities.

See the accompanying vignette for more interesting examples.

Value

A vector of min and max values for the target probability, or NA if the constraints are mutually contradictory. If min and max are 0 and 1 then the constraints do not restrict the target probability in any way.

References

T. Hailperin: Best Possible Inequalities for the Probability of a Logical Function of Events. Am. Math. Monthly 72(4):343, 1965 doi:10.1080/00029890.1965.11970533.

T. Hailperin: Sentential Probability Logic: Origins, Development, Current Status, and Technical Applications. Associated University Presses, 1996 https://archive.org/details/hailperin1996-Sentential_probability_logic/.

Examples

```
## No constraints
inferP(
 target = P(a | h)
## Trivial example with inequality constraint
inferP(
 target = P(a | h),
 P(-a \mid h) >= 0.2
)
#' ## The probability of an "and" is always less
## than the probabilities of the and-ed propositions:
inferP(
 target = P(a \& b | h),
 P(a \mid h) == 0.3,
 P(b \mid h) == 0.6
## P(a & b | h) is completely determined
## by P(a \mid h) and P(b \mid a \& h):
inferP(
    target = P(a \& b | h),
   P(a \mid h) == 0.3,
   P(b \mid a \& h) == 0.2
)
## Logical implication (modus ponens)
inferP(
 target = P(b | I),
 P(a | I) == 1,
 P(a > b | I) == 1
## Cut rule of sequent calculus
inferP(
```

```
target = P(X + Y | I \& J),
 P(A \& X | I) == 1,
 P(Y \mid A \& J) == 1
)
## Solution to the Monty Hall problem (see accompanying vignette):
   target = P(car2 | you1 & host3 & I),
   P(car1 \& car2 | I) == 0,
   P(car1 & car3 | I) == 0,
   P(car2 & car3 | I) == 0,
   P(car1 + car2 + car3 | I) == 1,
   P(host1 \& host2 | I) == 0,
   P(host1 \& host3 | I) == 0,
   P(host2 \& host3 | I) == 0,
   P(host1 + host2 + host3 \mid I) == 1,
   P(host1 \mid you1 \& I) == 0,
   P(host2 | car2 & I) == 0,
   P(host3 \mid car3 \& I) == 0,
   P(car1 \mid I) == P(car2 \mid I),
   P(car2 | I) == P(car3 | I),
   P(car1 \mid you1 \& I) == P(car2 \mid you1 \& I),
   P(car2 | you1 & I) == P(car3 | you1 & I),
   P(host2 | you1 & car1 & I) == P(host3 | you1 & car1 & I)
)
```

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